

## SAMPLE SCHEDULE BA IN MUSIC PRODUCTION – COMPUTER SCIENCE TRACK

Music Production classes are red; chosen track classes are blue. Taking all of the classes in blue will get you close to a minor in Computer Science. Students are highly encouraged to officially register in Banner for the chosen minor.

Year 1 Fall	Year 1 Winter	Year 1 Spring
<p>MUS 1050 Theory Fundamentals (3)(0)  MUS 1051 Aural Skills Fundamentals (2)  UCOL 1000: A Life in Music/ Professional Development Seminar  (1) UFDN 1000 or WRI class (5)  MUS Ind. Instruction (1-2)  <b>MUS 2570 Music and Tech I (2)</b>  <b>MUS 2/4936 Music Prod. Practicum (recommended)</b></p> <p>Total: 14 cr</p>	<p>UFDN 1000 or WRI class (5)  General Education class (5)  MUS 1110 Music Theory 1 (3)  MUS 1113 Aural Skills 1 (2)  MUS Large (core) Ensemble  (2) MUS Ind. Instruction (1-2)</p> <p>Total: 17 cr</p>	<p>UFDN 1000 or WRI class (5)  MUS 1111 Music Theory II (3)  MUS 1114 Aural Skills II (2)  MUS Small (core) Ensemble  (1) MUS Ind. Instruction (1-2)  <b>MUS 3570 Music and Tech II (2)</b>  <b>MUS 2/4936 Music Prod. Practicum (recommended)</b></p> <p>Total: 14 cr</p>
Year 2 Fall	Year 2 Winter	Year 2 Spring
<p><b>CSC 1230 Problem Solving &amp; Programming WKAS 5</b>  MUS Large (core) Ensemble (2)  Small (core) Ensemble (1)  MUS Ind. Instruction (1-2)  MUS 2115 Lifelong Musicianship (2)  MUS 3xxx Choice: Creative Engagement (3)  <b>MUS 2/4936 Music Production Practicum (recommended)</b></p> <p>Total: 15 cr</p>	<p>General Education class (5)  MUS 1800 Music History Timeline (5)  MUS Ind. Instruction (1-2)  <b>MUS 3117 Recording I (3)</b>  <b>MUS 2/4936 Music Production Practicum (recommended)</b></p> <p>Total: 15 cr</p>	<p>General Education class (5)  MUS 3713 Conducting: Instrumental (2)  MUS 4xxx Choice: CLCR (Music History) (3)  MUS Ind. Instruction (1-2)  <b>MUS 2/4936 Music Production Practicum (recommended)</b>  <b>MUS 3118 Recording II (3)</b></p> <p>Total: 15 cr</p>

180 credits minimum (85 in Music); 60 upper division credits minimum (including minimum 37 upper division in Music)

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Year 3 Fall	Year 3 Winter	Year 3 Spring
General Education class (5) MUS 4xxx Choice: CLCR (3) CSC 2430 Data Structures I (5) MUS 3119 Recording III (3) MUS 2/4936 Music Prod. Practicum (1)	MAT 1221 Survey of Calculus (5) WKQR CSC 2431 Data Structures II (5) MUS 2115 Lifelong Musicianship (2) MUS 3xxx Choice: Creative Engagement (3) MUS 2/4936 Music Prod. Practicum (1)	General Education class (5) General Education class (5) MUS Small (core) Ensemble (1) MUS 3205 Film Scoring (3) MUS 2/4936 Music Prod. Practicum (1)
Total: 17 cr	Total: 16 cr	Total: 15 cr
Year 4 Fall	Year 4 Winter	Year 4 Spring
CSC 3220 Applications Programming (4) MUS Large (core) Ensemble (2) MUS 4xxx Choice: CLCR (3) MUS 4241 Sound Design for TV and Film (3) (or choose MUS 4240 – Video Game Scoring - 2 cr) MUS XXX Internship (0) MUS 4897 Project Capstone (W) (1) MUS 2/4936 Music Prod. Practicum (1)	General Education class (5) CSC 3150 System Design W (5) MUS Small (core) Ensemble (1) MUS 3204 Live Sound (3) MUS 4897 Project Capstone (W) (1) MUS 2/4936 Music Prod. Practicum (recommended)	General Education class (5) General Education class (5) MUS 3xxx Choice: Creative Engagement (3) MUS 4897 Project Capstone (W) (1) MUS 2/4936 Music Prod. Practicum (recommended)
Total: 15 cr	Total: 15 cr	Total: 14 cr

**CLCR = Critical Listening and Cultural Reflections (Some are CUE) (W); CE = Creative Engagement**

- Music Production classes are red; chosen track classes are blue.
- Taking all of the classes in blue will get you close to completing a minor in Computer Science. Students are heavily encouraged to officially register in Banner for the chosen minor. Timing of Computer Science classes is tentative only and is ultimately determined by the Computer Science Department.
- Several music courses fulfill the Ways of Knowing in the Arts.

180 credits minimum (85 in Music); 60 upper division credits minimum (including minimum 37 upper division in Music)